

FIGURE 1

L* a* b* response

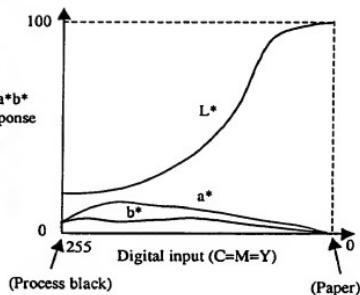


FIGURE 2

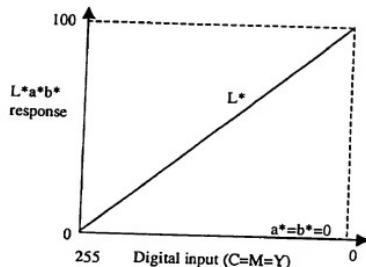


FIGURE 3

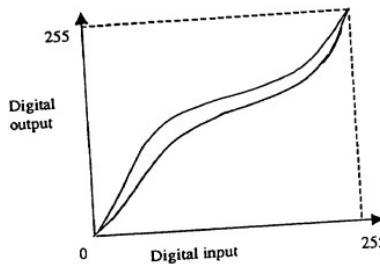


FIGURE 4

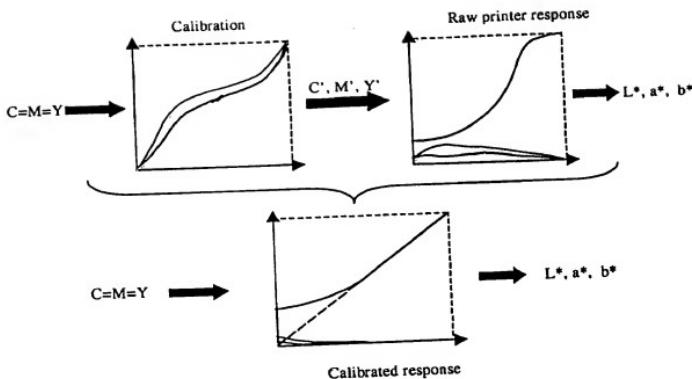


FIGURE 5

DISCRETE IMAGE PROCESSING

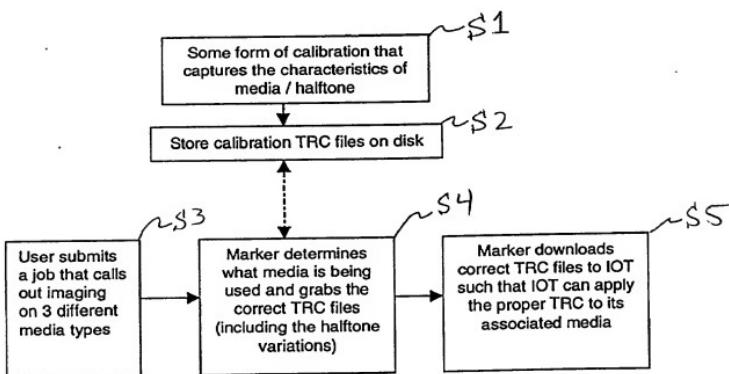
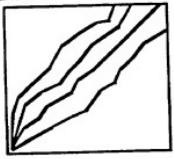


FIGURE 6

Calibration			
Enter	<input type="button" value="Page Boundary"/>	<input type="button" value="Set Boundary"/>	<input type="button" value="Job Boundary"/>
			<input type="button" value="Exit"/>
1	Print Target		
<div style="border: 1px solid black; padding: 10px;"> <p>Media Programming</p> <p><input type="button" value="PRINT"/></p> </div>			
2	Measurement and Calculation		
<div style="border: 1px solid black; padding: 10px;"> <p><input type="button" value="SCAN"/></p> </div>			
3	Display Calibration Data		
Existing Installation Date <input type="button" value="<system>"/> Version <input type="button" value="Screen Type"/> <input type="button" value="DISPLAY"/>		Candidate  <input type="button" value="DISPLAY"/> <input type="button" value="Screen Type"/>	
4	Accept Calibration Data		
Media Attributes <input checked="" type="radio"/> Now <input type="radio"/> Set <input type="radio"/> Job Name to Screen Mapping Screen 1 <input type="button" value="<system>"/> Screen 2 <input type="button" value="<system>"/> Screen 3 <input type="button" value="<system>"/> <input type="button" value="ACCEPT EXISTING"/> <input type="button" value="ACCEPT CANDIDATE"/>		<input checked="" type="radio"/> Now <input type="radio"/> Set <input type="radio"/> Job <input type="button" value="REVERT"/>	
5	Revert to Previous Calibration Data		
<input type="button" value="Media Attributes"/> <input type="button" value="REVERT"/>			

~10

FIGURE 7

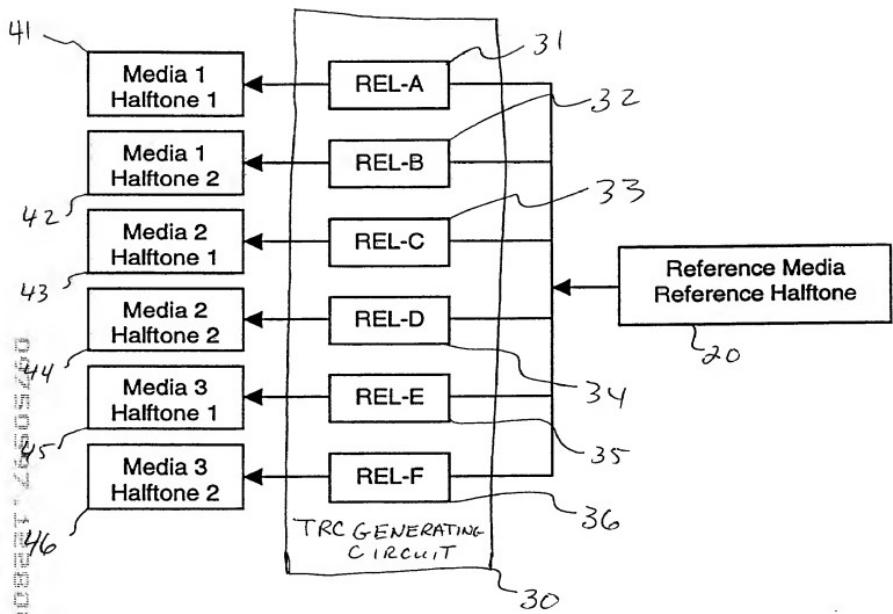


FIGURE 8

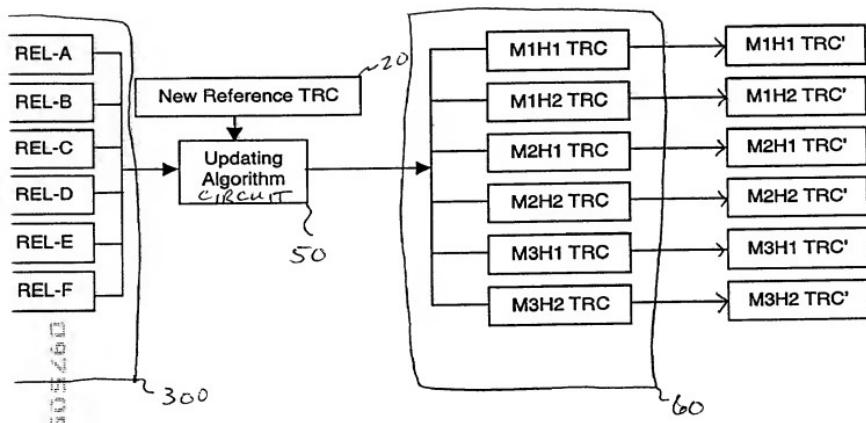


FIGURE 9

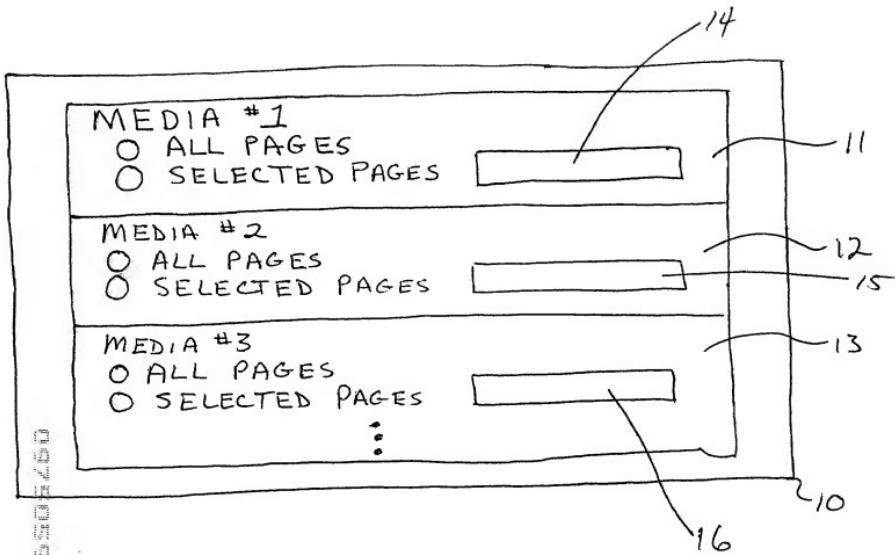


FIGURE 10

09750597-122800

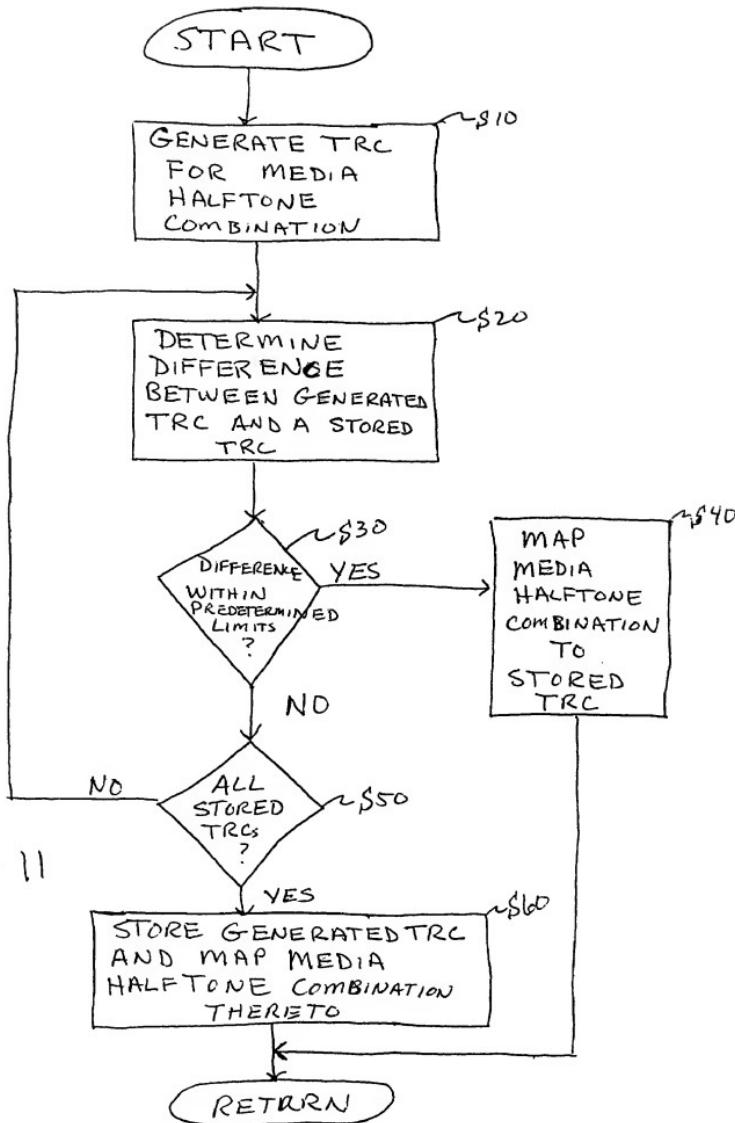


FIGURE 11